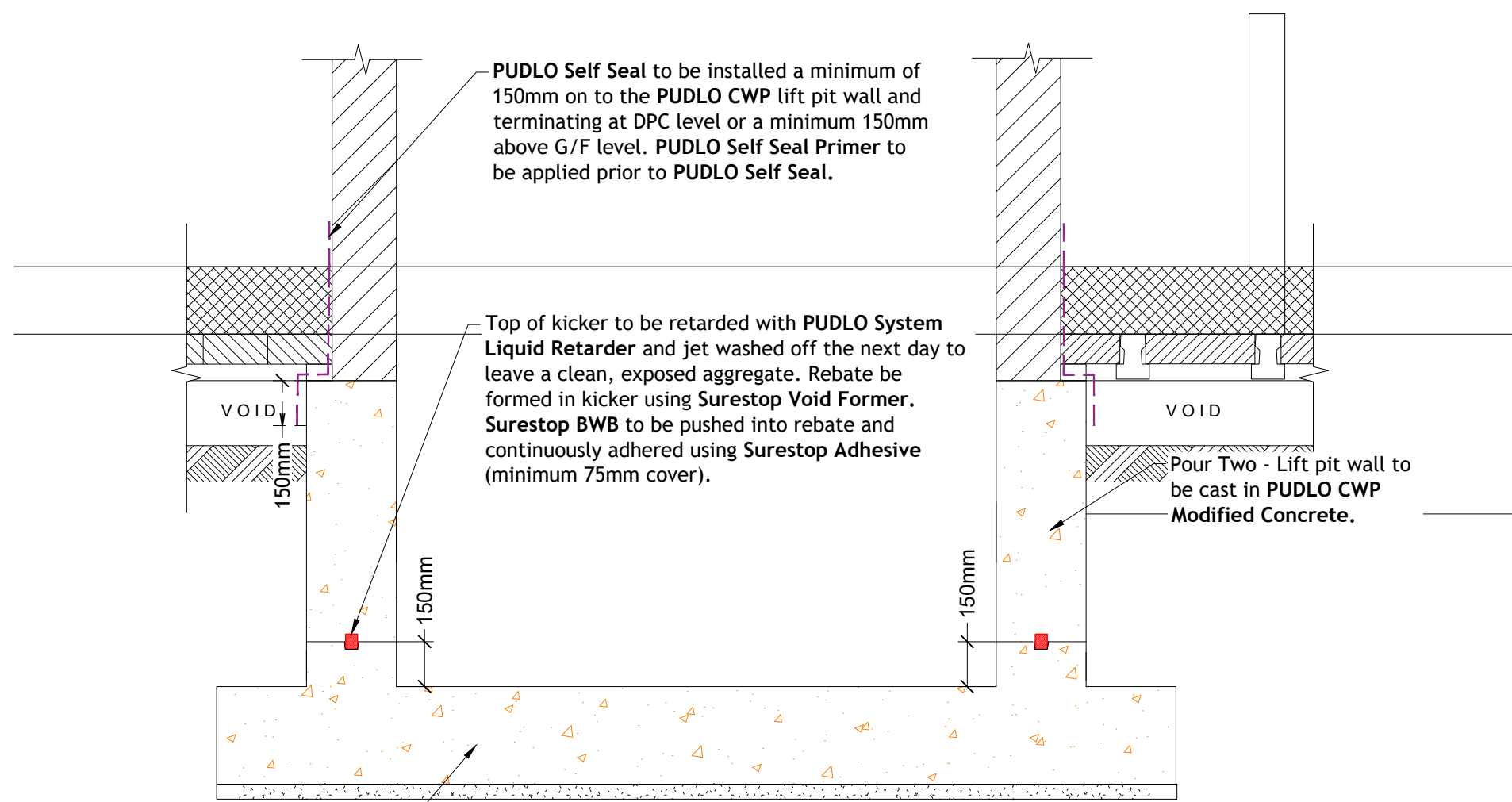


Note:-  
 Warranty provider may require two forms of waterproofing requirement - should this be the case please contact technical@pudlo.com for further assistance.



Pour One - Lift pit base to be cast in PUDLO CWP Modified Concrete.


PUDLO Self Seal to be installed a minimum of 150mm on to the PUDLO CWP lift pit wall and terminating at DPC level or a minimum 150mm above G/F level. PUDLO Self Seal Primer to be applied prior to PUDLO Self Seal.

Top of kicker to be retarded with PUDLO System Liquid Retarder and jet washed off the next day to leave a clean, exposed aggregate. Rebate be formed in kicker using Surestop Void Former. Surestop BWB to be pushed into rebate and continuously adhered using Surestop Adhesive (minimum 75mm cover).

Pour Two - Lift pit wall to be cast in PUDLO CWP Modified Concrete.

Note:-  
 This PUDLO detail is to assist with the installation of its products. The detail shows how PUDLO CWP Modified Concrete and how PUDLO ancillaries are to be installed. For site specific details and confirmation on extent of where PUDLO CWP Modified Concrete is used i.e. Overlay drawings, must be confirmed by structural engineers/contractor. Individual/Company responsibility for design of the structure must ensure that details shown on PUDLO drawings match the latest construction issue drawings.

The information shown on this detail is given without obligation, or warranty PRIOR to consultation or communication with PUDLO Products Limited.



**PUDLO**  
PUDLO Products Limited

Revision History				
DATE	DESCRIPTION	Rev	Drm	Chk
15/07/24	First issue.			

**PUDLO Products Limited**  
 Unit 1, Alington Road,  
 St Neots, PE19 6YH  
 Tel: +44 (0)1480 756888 Email: sales@pudlo.com  
 www.pudlo.com

DRAWING TITLE <b>LIFT PIT DETAIL 4</b>	PROJECT --
STATUS --	SCALE <b>1:20 on A3</b>
DRAWING NUMBER <b>PPL-TJD-P2.5-SS-020</b>	REVISION -
CLIENT --	SHEET No. <b>1 of 1</b>

COPYRIGHT: Not to be reproduced without written permission

A3

PUDLO Products Limited  
STD April 2024